



F118

Manual Addendum



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1 Introduction

Welcome to the FM8 Manual Addendum. In this document, you will be introduced to the feature updates in FM8. For general information on using FM8, the following documents are also part of the FM8 documentation:

- The FM8 **Getting Started** will give you a quick overview of FM8's main features and functions.
- The FM8 **Operation Manual** covers all the features and aspects of FM8 in detail.

Document Conventions

This document uses particular formatting to point out special facts and to warn you of potential issues. The icons introducing the following notes let you see what kind of information can be expected:



Whenever this exclamation mark icon appears, you should read the corresponding note carefully and follow the instructions and hints given there if applicable.



This light bulb icon indicates that a note contains useful extra information. This information may often help you to solve a task more efficiently, but does not necessarily apply to the set-up or operating system you are using; however, it's always worth a look.

Furthermore, the following formatting is used:

- Text appearing in (drop-down) menus (such as *Open...*, *Save as...* etc.) and paths to locations on your hard drive or other storage devices is printed in *italics*.
 - Text appearing elsewhere on the screen (labels of buttons, controls, text next to checkboxes etc.) is printed in **light blue**. Whenever you see this formatting applied, you will find the same text appearing on the screen.
 - Important names and concepts are printed in **bold**.
 - References to keys on your computer's keyboard you'll find put in square brackets (e.g., "Press [Shift] + [Return]").
- ▶ Single instructions are introduced by this play button type arrow.
→ Results of actions are introduced by this smaller arrow.

2 Overview

The following changes were made in FM8 1.2.0:

- A new file format has been introduced with the update as FM8 no longer uses the ".ksd" file format. It has been replaced with a new format that has the extension ".nfm8." The first time you start FM8, older content will be converted to the new file format. However, the original files will not be erased. For more detailed information, please read chapter [↑3, New File Format](#).



Any of your existing DAW projects with FM8 running as a plug-in will still load with the correct settings. If you save a project using this version of FM8, it can only be recalled with this version (1.2.0) or newer.

- The content folder has changed: FM8 Sound content is now stored under *<UserDocuments>/Native Instruments/FM8/Sounds*. The former *<UserDocuments>/Native Instruments/Shared Content/Sounds/FM8* folder will only be used for compatibility with older host sessions. New content and newly saved content will from now on always be stored to the new content folder.
- The FM8 Database and the Browser have been restructured from the ground up. There are now four instead of the former five categories. For more detailed information, please read chapter [↑4, New Browser Structure](#).
- The former separate product TRANSIENT ATTACKS is now part of the FM8 factory content.

3 New File Format

The new ".nfm8" file format replaces the previous ".ksd" file format. If you have saved your own user presets with a previous version of FM8, a dialog will pop up the first time you start FM8 and ask whether you want to convert these files. If you do not convert your user presets at this time, you can convert them later on via the [File](#) menu in FM8 (see instructions in [↑3.1, Batch-Converting user presets Manually](#) and [↑3.2, Converting Single user presets Manually](#)).



None of your older ".ksd" files will be lost. The original ".ksd" files will stay available in their original folders.



When using FM8 as a plug-in, the plug-in settings are usually saved to the host/DAW project file. Recalling the settings from an older version of FM8 is possible. If however you save the project using this version of FM8, you can only open it with this version or higher. For further compatibility questions, please refer to [↑5, FAQ](#).

3.1 Batch-Converting user presets Manually

If you did not let FM8 convert your user presets automatically on first start, you can batch-convert your User Preset library from FM8's menu bar. To batch-convert your User Preset library manually:

1. Open the [File](#) menu from the software's menu bar.
2. Select the *KSD Batch Convert...* entry.
3. Select a folder containing the files to be converted and confirm with **OK**.
4. A dialog will pop up, asking you if the converted files should be saved to a new location. Click **Yes** and select a new folder, or click **No** to convert the files in-place.
5. The next dialog will inform you about the progress. (If your user presets were saved to the same folder as FM8's factory content, you will be asked whether to overwrite the already converted factory files. Select **No** to skip the conversion of existing files.)

→ Once the batch conversion process has finished, the converted files will have been placed next to the original ones in the content folder (or in a new folder if you specified one in step 4).

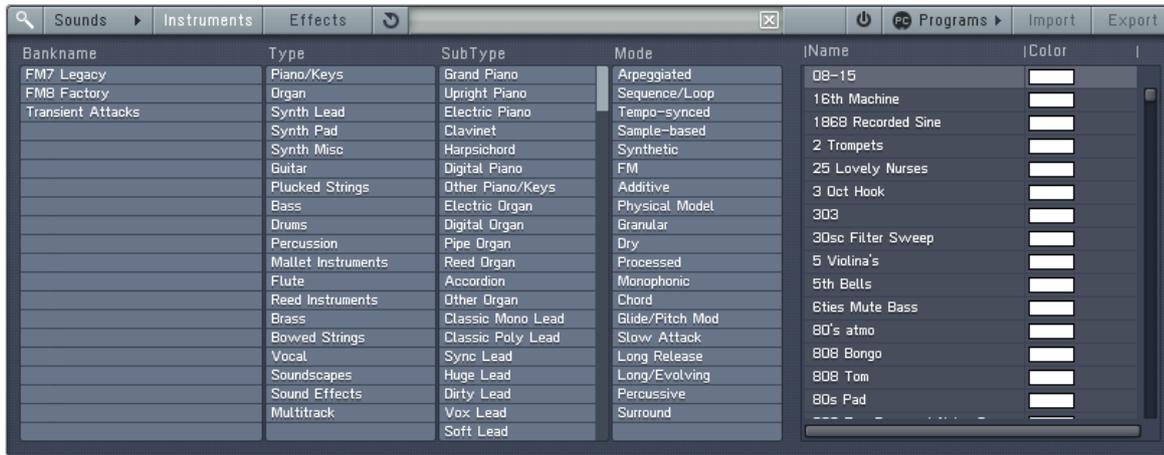
3.2 Converting Single user presets Manually

To convert single ".ksd" files to ".nfm8" manually:

1. Open the [File](#) menu from the software's menu bar.
2. Select the *Import KSD Sound...* entry.
3. Select a file to import.
4. The file will be loaded into FM8.
5. Open the [File](#) menu from the software's menu bar and select the *Save as...* entry.
6. Save the file to a location of your choice. The file will automatically be saved in the ".nfm8" format.

4 New Browser Structure

The FM8 Database and the Browser have been restructured from the ground up. Instead of the former five, there are now four Browser categories, structured hierarchically: [Bankname](#), [Type](#), [Subtype](#), and [Mode](#).



The new FM8 Browser with four instead of the former five categories.

You will find all Presets in the right-most column. If you had saved your own user presets with earlier versions of FM8, and converted them to the new file format as described in [↑3, New File Format](#), all settings including your favorites list will be retained after the update.

With the new Browser structure, you may find some former Tags have been removed. See the following lists for a description of how the old category columns translate to the new ones.

Instrument Presets

Former Category Column	New Category Column
Instrument	Type
Source	Mode (partially)
Timbre	-

Former Category Column	New Category Column
Articulation	Mode (partially)
Genre	-
-	SubType

Effects Presets

Former Category Column	New Category Column
Type	Type
Mode	-
Characteristic	-
Application	Mode
Genre	-
-	SubType

5 FAQ

Will I still be able to open older ".ksd" Presets with the new software version?

You can import the old ".ksd" files to this version of FM8. When re-saving the files, you will only be able to save them in the new ".nfm8" file format. See [↑3, New File Format](#) for further instructions.

Will I still be able to open older host sessions, e.g., DAW sessions hosting FM8?

Yes. However, once you re-save your session, you will only be able to re-open it with FM8 version 1.2.0 or higher.

Can I open the new file type with an older version of FM8?

No. In order to open ".nfm8" files, you need to use FM8 version 1.2.0 or higher.