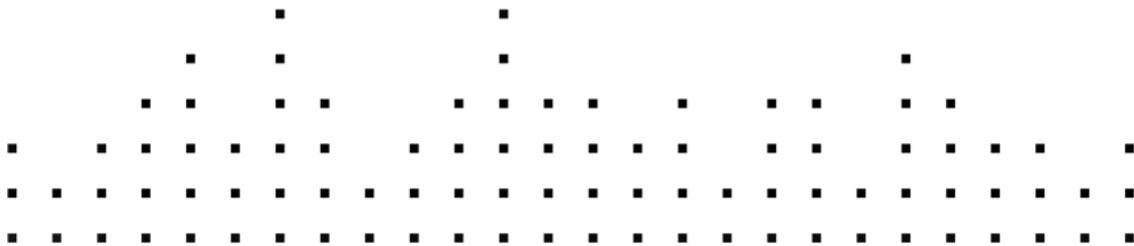


ABSYNTH 5

Manual Addendum



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1 Introduction

Welcome to the ABSYNTH 5.1 Manual Addendum. In this document, you will be introduced to the feature updates in ABSYNTH 5. For general information on using ABSYNTH, the following documents are also part of the ABSYNTH 5 documentation:

- The ABSYNTH 5 **Getting Started** will give you a quick overview of ABSYNTH 5's main features and functions.
- The ABSYNTH 5 **Reference Manual** covers all the features and aspects of ABSYNTH 5 in detail.

Document Conventions

This document uses particular formatting to point out special facts and to warn you of potential issues. The icons introducing the following notes let you see what kind of information can be expected:



Whenever this exclamation mark icon appears, you should read the corresponding note carefully and follow the instructions and hints given there if applicable.



This light bulb icon indicates that a note contains useful extra information. This information may often help you to solve a task more efficiently, but does not necessarily apply to the set-up or operating system you are using; however, it's always worth a look.

Furthermore, the following formatting is used:

- Text appearing in (drop-down) menus (such as *Open...*, *Save as...* etc.) and paths to locations on your hard drive or other storage devices is printed in *italics*.
 - Text appearing elsewhere on the screen (labels of buttons, controls, text next to checkboxes etc.) is printed in **light blue**. Whenever you see this formatting applied, you will find the same text appearing on the screen.
 - Important names and concepts are printed in **bold**.
 - References to keys on your computer's keyboard you'll find put in square brackets (e.g., "Press [Shift] + [Return]").
- ▶ Single instructions are introduced by this play button type arrow.
→ Results of actions are introduced by this smaller arrow.

2 Overview

The following changes were made in ABSYNTH 5.1:

- A new file format has been introduced with the update as ABSYNTH 5 no longer uses the ".ksd" file format. It has been replaced with a new format that has the extension ".nabs." The first time you start ABSYNTH 5, older content will be converted to the new file format. However, the original files will not be erased. For more detailed information, please read chapter [↑3, New File Format](#).



Any of your existing DAW projects with ABSYNTH 5 running as a plug-in will still load with the correct settings. If you save a project using this version of ABSYNTH 5, it can only be recalled with this version (5.1) or newer.

- The content folder has changed: ABSYNTH 5 Sound content is now stored under *<UserDocuments>/Native Instruments/Absynth 5/Sounds*. The former *<UserDocuments>/Native Instruments/Shared Content/Sounds/Absynth 5* folder will only be used for compatibility with older host sessions. New content and newly saved content will from now on always be stored to the new content folder.
- The ABSYNTH 5 Database and the Browser have been restructured from the ground up. There are now four instead of the former five categories. For more detailed information, please read chapter [↑4, New Browser Structure](#).
- The formerly separate products ABSYNTH SPECTRAL EXPANSION, and ABSYNTH Twilights are now part of the ABSYNTH 5 factory content.

3 New File Format

The new ".nabs" file format replaces the previous ".ksd" file format. If you have saved your own user presets with a previous version of ABSYNTH 5, a dialog will pop up the first time you start ABSYNTH 5 and ask whether you want to convert these files. If you do not convert your user presets at this time, you can convert them later on via the [File](#) menu in ABSYNTH 5 (see instructions in [↑3.1, Batch-Converting User Presets Manually](#) and [↑3.2, Converting Single User Presets Manually](#)).



None of your older ".ksd" files will be lost. The original ".ksd" files will stay available in their original folders.



When using ABSYNTH 5 as a plug-in, the plug-in settings are usually saved to the host/DAW project file. Recalling the settings from an older version of ABSYNTH 5 is possible. If however you save the project using this version of ABSYNTH 5, you can only open it with this version (5.1) or higher. For further compatibility questions, please refer to [↑5, FAQ](#).

3.1 Batch-Converting User Presets Manually

If you did not let ABSYNTH 5 convert your user presets automatically on first start, you can batch-convert your user preset library from ABSYNTH 5's menu bar. To batch-convert your user preset library manually:

1. Open the [File](#) menu from the software's menu bar.
2. Select the *KSD Batch Convert...* entry.
3. Select a folder containing the files to be converted and confirm with [OK](#).
4. A dialog will pop up, asking you if the converted files should be saved to a new location. Click [Yes](#) and select a new folder, or click [No](#) to convert the files in-place.
5. The next dialog will inform you about the progress. (If your user presets were saved to the same folder as ABSYNTH 5's factory content, you will be asked whether to overwrite the already converted factory files. Select [No](#) to skip the conversion of existing files.)

→ Once the batch conversion process has finished, the converted files will have been placed next to the original ones in the content folder (or in a new folder if you specified one in step 4).

3.2 Converting Single User Presets Manually

To convert single ".ksd" files to ".nabs" manually:

1. Open the **File** menu from the software's menu bar.
2. Select the *Import KSD Sound...* entry.
3. Select a file to import.
4. The file will be loaded into ABSYNTH 5.
5. Open the **File** menu from the software's menu bar and select the *Save as...* entry.
6. Save the file to a location of your choice. The file will automatically be saved in the ".nabs" format.

4 New Browser Structure

The ABSYNTH 5 Database and the Browser have been restructured from the ground up. Instead of the former five, there are now four Browser categories, structured hierarchically: [Bankname](#), [Type](#), [Subtype](#), and [Mode](#).

Bankname	Type	SubType	Mode	Name	Color
Absynth 4	Piano/Keys	Grand Piano	Arpeggiated	090 Clap	<input type="checkbox"/>
Absynth 5	Organ	Upright Piano	Sequence/Loop	090 II Snare	<input type="checkbox"/>
Absynth Legacy	Synth Lead	Electric Piano	Tempo-synced	090 Snare	<input type="checkbox"/>
Absynth Twilights	Synth Pad	Clavinet	Sample-based	090 Snare 2	<input type="checkbox"/>
Spectral Expansion	Synth Misc	Harpsichord	Synthetic	12 O' Clock	<input type="checkbox"/>
	Guitar	Digital Piano	FM	2 Stepper Kick	<input type="checkbox"/>
	Plucked Strings	Other Piano/Keys	Additive	2079	<input type="checkbox"/>
	Bass	Electric Organ	Physical Model	3rd Kind of Blue	<input type="checkbox"/>
	Drums	Digital Organ	Granular	4th Dimension	<input type="checkbox"/>
	Percussion	Pipe Organ	Dry	500 Foot Wide Steel Drum	<input type="checkbox"/>
	Mallet Instruments	Reed Organ	Processed	5th Harmonic	<input type="checkbox"/>
	Flute	Accordion	Monophonic	6 Saw Oscils	<input type="checkbox"/>
	Reed Instruments	Other Organ	Chord	6 bit and 1-2	<input type="checkbox"/>
	Brass	Classic Mono Lead	Glide/Pitch Mod	6ft Tall Koala	<input type="checkbox"/>
	Bowed Strings	Classic Poly Lead	Slow Attack	707 Kick	<input type="checkbox"/>
	Vocal	Sync Lead	Long Release	707 Snare	<input type="checkbox"/>
	Soundscapes	Huge Lead	Long/Evolving	807 Stack 2	<input type="checkbox"/>
	Sound Effects	Dirty Lead	Percussive		
	Multitrack	Vox Lead	Surround		
		Soft Lead			

The new ABSYNTH 5 Browser with four instead of the former five categories.

You will find all Presets in the right-most column. If you had saved your own user presets with earlier versions of ABSYNTH 5, and converted them to the new file format as described in [↑3, New File Format](#), all settings including your favorites list will be retained after the update.

With the new Browser structure, you may find some former Tags have been removed. See the following lists for a description of how the old category columns translate to the new ones.

Instrument Presets

Former Category Column	New Category Column
Instrument	Type
Source	Mode (partially)

Former Category Column	New Category Column
Timbre	-
Articulation	Mode (partially)
Genre	-
-	SubType

Effects Presets

Former Category Column	New Category Column
Type	Type
Mode	-
Characteristic	-
Application	Mode
Genre	-
-	SubType

5 FAQ

Will I still be able to open older ".ksd" Presets with the new software version?

You can import the old ".ksd" files to this version of ABSYNTH 5. When re-saving the files, you will only be able to save them in the new ".nabs" file format. See [↑3, New File Format](#) for further instructions.

Will I still be able to open older host sessions, e.g., DAW sessions hosting ABSYNTH 5?

Yes. However, once you re-save your session, you will only be able to re-open it with ABSYNTH 5 version 5.1 or higher.

Can I open the new file type with an older version of ABSYNTH 5?

No. In order to open ".nabs" files, you need to use ABSYNTH 5 version 5.1 or higher.