File   Edit   Patch   Synth   Setup   Tools   Windows   Hjälp                                    16.04   🇸🇪   🐦 Modular Editor 3.0

Patch: StratosPG   Voices: R 32 ◄► C 9   Load: PVA 32.2% Σ 45.0% 🔲🔳🟨🟩🔳🟪🔲 [S]   Porta. Bend r.   [A][B][C][D]   Modular

In/Out | Osc | LFO | Env | Filter | Mixer | Audio | Ctrl | Logic | Seq      0 ⬍  1 ⬍
≡V ≡P ≡G   🎤 P➡   ◀1 ◀2 ◀4   ▥▥ ▥▥           Auto

# 3.03
## SOFTWARE

*A fter 1.5 years, three hardware models and three software upgrades, Clavia reveals another powerful upgrade: Nord Modular and Micro Modular V3.0 OS and Editor software for Macintosh and PC.*

*The new software upgrade will totally revise the Nord Modular system and to start with, Clavia offers a new "model" of the Nord Modular synthesizer. Of course the new Nord Modular synthesizer has its base on the same powerful concept as the predecessor. There are no hardware changes and the new software can convert patches made in V2.10.*
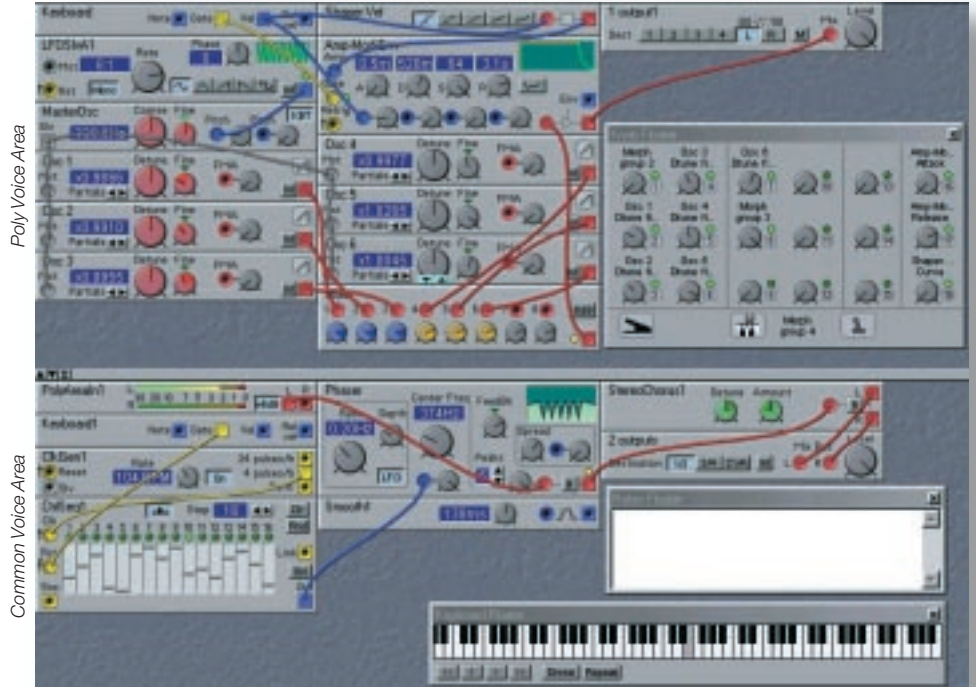
# WHAT´S NEW IN V3.03?

### THE EDITOR RUNS ON MACINTOSH AND PC!

The Editor software has been completely rewritten for both Macintosh and PC platforms. The 3.0 Editor software runs on PowerPC's under Mac OS 8.6 and the PC version runs under Windows95/98 and NT4.

### TWO PATCHES IN ONE!

Now you can use two different sections of the patch: one where you use modules unique for each voice – the **Poly Voice Area**, and one for modules that should be common for all voices – the **Common Voice Area**. All voices from the Poly Voice Area can be patched and processed in the Common Voice Area. For example, in the Poly Voice Area you could place oscillators, filters and envelope generators. Patch the Poly Voice Area to the Common Voice Area and use, for example, audio processors such as chorus, vocoder, compressor, phaser etc to process all voices. Another great advantage using a Poly Voice Area and a Common Voice Area is that you are usually able to free up more voices in your patches.

*Poly Voice Area*
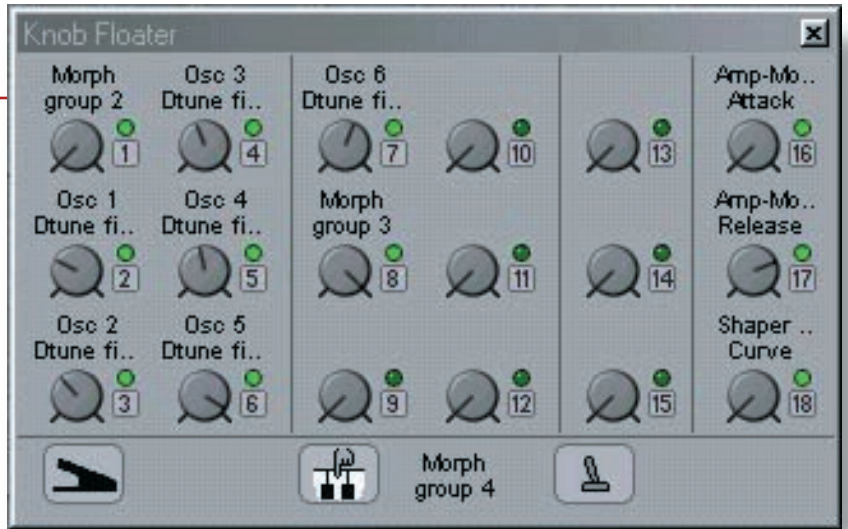
*Common Voice Area*

### DYNAMIC PATCH STORAGE

The number of patches that can be stored in the internal memory of the Nord Modular synthesizer depends on their size. A newly developed patch compression technique makes it possible to fit in a lot more patches than before in the Nord Modular internal memory (not Micro Modular).

## THE KNOB FLOATER – IT'S ALIVE!

The Knob Floater window in the Editor is mirroring the synthesizer's front panel including all the assignable knobs. Now you can change assigned patch parameters in real time from the Knob Floater window and use it more as a regular synth panel.



## ONE EDITOR – UP TO FOUR SYNTHESIZERS

With the V3.0 Editor you can hook up and control up to four Nord Modulars and/or Micro Modulars from one Editor. You use the same Nord Modular V3.0 Editor for both Nord Modular and Micro Modular synthesizers.

## SUPERIOR GRAPHICAL INTERFACE

The graphical interface has been widely enhanced to make it even easier to create, edit and overview your patches. More cable colors, separate Morph group colors and a new toolbar with lots of new functions are also included.

## INTEGRATED PATCH BROWSER

Now it's much easier to browse and save/load/store patches both in the synthesizer's internal memory and on the computer disks, from one single window in the Editor.

## MORE MODULES IN THE PATCH!

The "44 modules per patch" limit is removed and now the maximum number of modules in a patch is determined only by the available Sound Engine resources.

## MULTI-STEP UNDO/REDO

Now it's possible to Undo and Redo commands in several steps. Very useful if you should accidentally mess up that great sound.

nord MODULAR®
virtual analog